## Activity Overview:

In this activity, you will create four special segments from a given vertex in a triangle.

## Materials

- Technology needed (TI-Nspire ${ }^{\text {TM }}$ handheld, computer software)


## Step 1 Preparing the document

1. Press 1 in $>$ New Document $>$ Add Notes.
2. Type "Creating Special Segments in Triangles". Note: To obtain capital letters, use the 仓shift key.
3. Press ctrl $>\square>$ Add Geometry.
4. Press Menu $>$ View $>$ Hide Scale.
5. Press Menu > Settings. Select "Fix 0" for Display Digits. Press tab to OK, and press or enter.

## Step 2 Creating triangle ABC

1. Press Menu $>$ Shapes $>$ Triangle.
2. Move the cursor to a convenient location, and press to create a vertex. Immediately press $\hat{\Delta}$ shift $A$ to label the vertex. (See the figure at the right.)
3. Move the cursor to a new location, and press to place a second vertex. Immediately press $\uparrow$ shift $B$ to label the vertex.

4. Move the cursor to a new location and press to create the third vertex. Immediately press 仓shift $\mathbf{C}$ to label the vertex.
5. Press esc to exit the Triangle tool.

## Step 3 Constructing the median

1. Press Menu $>$ Construction $>$ Midpoint.
2. Click anywhere on $\overline{B C}$, and then immediately label the point by pressing ثshift $R$. Press esc.
3. Press Menu $>$ Points $\&$ Lines $>$ Segment to create $\overline{A R}$.
4. Move the cursor to point $A$ and press
 cursor to point $R I$, and press S.
5. Press esc to exit the Segment tool.
6. If desired, right-click ( $\operatorname{ctrl}$ menu $)$ on the segment, and add Color.

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## Step 4 Constructing the altitude

1. Press Menu > Construction > Perpendicular.
2. Click on $A$ and $\overline{B C}$.
3. Press Menu > Points \& Lines $\boldsymbol{>}$ Intersection Point(s)
4. Click on the perpendicular line, and then click on $\overline{B C}$. Label the intersection point by pressing 访hift $\mathbf{T}$. Press esc.
5. Press Menu $>$ Points $\&$ Lines $>$ Segment to create $\overline{A T}$.
6. Click on point $A$, then point $T$. Press esc.
7. Hide the perpendicular line by pressing Menu $>$ Actions $>$ Hide/Show. Click on a part of the line that does not contain $\overline{A T}$.
8. Press esc to exit the Hide/Show tool. Note: If points $T$ and $R$ are close together, grab and drag point $A$ to change the shape of the triangle to make the two points farther apart.
9. If desired, right-click ( ctrl menu) on the segment and add Color.

Step 5 Constructing the angle bisector

1. Press Menu $>$ Construction $>$ Angle Bisector.
2. Click on point $B$, then point $A$ (the vertex), and finally point $C$. Press esc.
3. Press Menu > Points \& Lines $\boldsymbol{>}$ Intersection Point(s)
4. Click anywhere on the angle bisector and then on $\overline{B C}$. Label the intersection point by pressing ©shift $\mathbf{N}$. Press esc.
5. Press Menu $>$ Points $\&$ Lines $>$ Segment to create $\overline{A N}$.
6. Click on point $A$ and then $N$. Press esc.
7. Hide the angle bisector by pressing Menu > Actions >

Hide/Show. Click on any part of the angle bisector that does not contain $\overline{A N}$.
8. Press esc to exit the Hide/Show tool.
9. If desired, right-click ( ctrl menu) on the segment and add Color.

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## Step 6 Constructing the perpendicular bisector of BC

1. Press Menu > Construction > Perpendicular Bisector.
2. Click on BC. Press esc .
3. If the top of the perpendicular bisector is not above and outside the triangle, grab the top of the perpendicular bisector by holding down the click key 圈 for a few seconds. Then, pull it up so that
 the top of the segment is above and outside the triangle.
4. Press Menu > Points \& Lines $>$ Point On.
5. Click on the perpendicular bisector at a spot outside the triangle to select the line. Click a second time to place a point on it. Label the point by pressing 1 shift $\boldsymbol{P}$.
6. Press esc to exit the Points \& Lines tool.
7. If desired, right-click (atrl menu) on the line, and add Color.

## Step 7 Resizing triangle $A B C$

1. Move the cursor over any vertex and press atri to grab it.
2. Use the touchpad to make the triangle larger or smaller by moving the vertex that was "grabbed."
3. Press esc.

## Step 8 Cloning the figure

Clone page 1.2 so that if a mistake is made, or the figure gets congested, another figure will be ready to use.

1. Stay on page 1.2. To see all the pages, press ctri
2. To copy page 1.2, press ctrl ©.
3. To paste page 1.2, press ctrl $\mathbf{v}$.

4. Repeat step 3 as many times as desired.
5. Press ctrl $\nabla$.

## Step 9 Saving the document

1. Press doc $>$ File $>$ File Save As.
2. Save in an appropriate folder. Use the file name "Special_Segments_in_Triangles."

Tab to Save and press enter.

