

Software Terms to the Adobe General Terms of Use

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1.1 Subscription-Based Software License.

If we provide the Software to you as part of your subscription to use the Services, then subject to your compliance with these terms, we grant you a non-exclusive license to install and use the Software: (a) in the Territory, (b) so long as your subscription is valid, and (c) consistent with these terms and related documentation accompanying the Software. "**Territory**" means worldwide, but excludes any U.S. embargoed countries and countries where you are prohibited from using the Software or the Services. You may activate the Software on up to 2 devices (or virtual machines) at a time, if these activations are associated with the same Adobe ID for the same individual, unless stated at <http://www.adobe.com/go/activation>. However, you may not use the Software on these devices simultaneously.

1.2 Device-Based Software License. If you have purchased a Software license based on number of devices or virtual machines (such as if you have purchased Creative Cloud for education), then this Section 1.2 applies:

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1.3 General License. If the Software is provided as part of the Services without restrictions on subscription or number of devices, then subject to your compliance with these terms, we grant you a non-exclusive license to install and use the Software (a) in the Territory, (b) for the purpose of using and accessing of the Services, and (c) consistent with these terms and related documentation accompanying the Software.

1.4 Software Development Kit. If the Software includes a software development kit ("**SDK**") that does not reference a separate license agreement, then you may use that SDK to develop applications that interoperate with the Software ("**Developer Application**"). The SDK may include source code of implementation examples ("**Sample Code**"), runtime components, or libraries that may be included in the Developer Application to ensure proper interoperation with the Software. You may use the SDK only for the purpose of internal development of Developer Applications and may redistribute the Sample Code, runtimes and libraries included in the SDK only as is necessary to properly implement the SDK in the Developer Application. You will indemnify us from any loss, damage, claims, or lawsuit, including attorney's fees that arise or result from any Developer Application or your use of the SDK. Any separate license agreement for an SDK will supersede this section.

1.5 Restrictions and Requirements.

(a) **Proprietary Notices.** You must ensure that any permitted copy of the Software that you make contains the same copyright and other proprietary notices that appear on or in the Software.

(b) **Restrictions.** Unless permitted in these terms, you must not:

- (1) modify, port, adapt, or translate the Software;
- (2) reverse engineer, decompile, disassemble, or otherwise attempt to discover the source code of the Software;
- (3) use or offer the Software on a service bureau basis;
- (4) host or stream the Software or allow anyone to access the Software through the Internet or otherwise access the Software remotely;
- (5) (i) circumvent technological measures intended to control access to the Software or (ii) develop, distribute, or use with the Software, products that circumvent the technological measures;
- (6) rent, lease, sell, sublicense, assign, or transfer your rights in the Software, or authorize any portion of the Software to be copied onto another's device. If you purchase Creative Cloud for team or Creative Cloud for education (named user), then you may designate seats pursuant to the applicable documentation; or
- (7) use the Software for operations that are not initiated by an individual (e.g., automated server processing).

1.6 **Territory.** If you purchase more than one Software license, you must not install or deploy the Software outside of the country where you purchased the license unless otherwise permitted under volume licensing program you have entered into with us. If you live in the European Economic Area, "country" means the European Economic Area. We may terminate the license granted herein or suspend the Creative Cloud subscription or access to the Services if we determine that you are using the Software or Services in violation of this Section.

1.7 Activation.

The Software may require you to take certain steps to activate your Software or validate your subscription. Failure to activate or register the Software, validate the subscription, or a determination by us of fraudulent or unauthorized use of the Software may result in reduced functionality, inoperability of the Software, or a termination or suspension of the subscription.

1.8 Updates.

The Software may automatically download and install updates from time to time from Adobe. These updates may take the form of bug fixes, new features, or new versions. You agree to receive such updates from Adobe as part of your use of the Software.

2. Specific Software Terms.

This section applies to specific Software and components. If there is any conflict between this section and other sections, then this section governs in relation to the relevant Software or components.

2.1 **Font Software.** If the Software includes font software (except for fonts available under Typekit, which is governed by its [Additional Terms](#)):

- (a) You may provide font(s) you have used for a particular file to a commercial printer or other service bureau, and the service bureau may use the font(s) to process its file, provided the service bureau has a valid license to use that particular font software.
- (b) You may embed copies of the font software into its electronic documents for the purpose of printing, viewing, and editing the document. No other embedding rights are implied or permitted under this license.

(c) As an exception to the above, the fonts listed at http://www.adobe.com/go/restricted_fonts are included with the Software only for purposes of operation of the Software user interface and not for inclusion within any output files. The listed fonts are not licensed under this Section 2.1. You may not copy, move, activate or use, or allow any font management tool to copy, move, activate or use, the listed fonts in or with any software application, program, or file other than the Software.

(d) **Open-Source Fonts.** Some fonts distributed by Adobe with the Software may be open-source fonts. Your use of these open-source fonts will be governed by the applicable license terms available at http://www.adobe.com/go/font_licensing.

2.2 After Effects Render Engine. If the Software includes the full version of Adobe After Effects, then you may install an unlimited number of Render Engines on computers within your Intranet which includes at least one device on which the full version of the Adobe After Effects software is installed. The term "Render Engine" means an installable portion of the Software that allows After Effects projects to be rendered but which cannot be used to create or modify projects and does not include the complete After Effects user interface.

2.3 Acrobat. If the Software includes Acrobat Standard, Acrobat Pro, Acrobat Suite, or certain features within this software, then this Section 2.3 applies.

(a) The Software may include enabling technology that allows you to enable PDF documents with certain features through the use of a digital credential located within the Software ("**Key**"). You must not access, attempt to access, control, disable, remove, use, or distribute the Key for any purpose.

(b) **Digital Certificates.** Digital certificates may be issued by third party certificate authorities, including Adobe Certified Document Services vendors, Adobe Approved Trust List vendors (collectively "**Certificate Authorities**"), or may be self-signed. You and the Certified Authority are responsible for the purchase, use, and reliance upon digital certificates. **You are solely responsible for deciding whether or not to rely on a certificate. Unless a separate written warranty is provided to you by a Certificate Authority, your use of digital certificates is at your sole risk.** You will indemnify Adobe from any and all liabilities, losses, actions, damages, or claims (including all reasonable expenses, costs, and attorneys' fees) arising out of or relating to your use of, or any reliance on, any digital certificate or Certificate Authority.

2.4 Adobe Runtime. If the Software includes Adobe AIR, Adobe Flash Player, Shockwave Player, or Authorware Player (collectively "**Adobe Runtime**"), then this Section 2.4 applies:

(a) **Adobe Runtime Restrictions.** You must not use Adobe Runtimes on any non-PC device or with any embedded or device version of any operating system. For the avoidance of doubt, and by example only, you may not use Adobe Runtimes on any (1) mobile device, set top box, handheld, phone, game console, TV, DVD player, media center (other than with Windows XP Media Center Edition and its successors), electronic billboard or other digital signage, Internet appliance or other Internet-connected device, PDA, medical device, ATM, telematic device, gaming machine, home automation system, kiosk, remote control device, or any other consumer electronics device; (2) operator-based mobile, cable, satellite, or television system; or (3) other closed system device. Additional information on licensing Adobe Runtimes is available at <http://www.adobe.com/go/licensing>.

(b) **Adobe Runtime Distribution.** You must not distribute an Adobe Runtime except as a fully integrated portion of a developer application that is created using the Software, including the utilities provided with the Software, for example as part of an application that is packaged to run on the Apple iOS or Android™ operating systems. Distribution of the resulting output file or developer application on a non-PC device requires you to obtain licenses which may be subject to additional royalties. It is solely your responsibility to obtain licenses for non-PC devices and pay applicable royalties; we grant no license to any third party technologies to run developer applications or output files on non-PC devices under these terms. Except as expressly provided in this Section, you may not distribute Adobe Runtime.

2.5 Contribute Publishing Services. Subject to the Contribute Publishing Services software end user license agreement accompanying the Software, you may not connect to the Contribute Publishing Services software unless you have purchased a license to connect to the Contribute Publishing Services software for each

individual who may connect to the Contribute Publishing Services software. However, trial versions of Adobe Contribute software may install and connect to the Contribute Publishing Services software in accordance with the Contribute Publishing Services software end user license agreement.

2.6 Adobe Presenter. If the Software includes Adobe Presenter and you install or use the Adobe Connect Add-in in connection with the use of the Software, you must not install or use the Adobe Connect Add-in on anything other than a computer, and you must not install or use the Adobe Add-In on any non-PC product, including, but not limited to, a web appliance, set top box, handheld, phone, or web pad device. Further, you may only use the portion of the Software that is embedded in a presentation, information, or content created and generated using the Software (the "**Adobe Presenter Run-Time**") together with the presentation, information, or content in which it is embedded. You must not use, and must cause all licensees of the presentation, information, or content not to use, the Adobe Presenter Run-Time other than as embedded in the presentation, information or content. In addition, you must not use, and must cause all licensees of the presentation, information, or content not to, modify, reverse engineer, or disassemble the Adobe Presenter Run-Time.

2.7 Flash Builder with LiveCycle Data Services Data Management Library. Adobe Flash Builder may include the fds.swc library. You must not use fds.swc for any purpose other than to provide client-side data management capabilities and as an output file within software you develop, subject to the following: You must not (a) use fds.swc to enable associations or offline capabilities within software or (b) incorporate fds.swc into any software that is similar to Adobe LiveCycle Data Services or BlazeDS. If you would like to do any of the foregoing, you will need to request a separate license from us.

2.8 Digital Publishing Suite ("DPS") and InDesign. If the Software includes certain components designed to work with or access the DPS services ("**DPS Desktop Tools**"), then you must only install and use the DPS Desktop Tools to (a) create or produce the content to be displayed within a Content Viewer (as defined in the terms of use related to DPS; the content is referred to as "**Output**"); (b) evaluate and testing the Output; or (c) where available, accessing and using DPS. Except as explicitly permitted in this Section 2.8, you must not display, distribute, modify, or publicly perform the DPS Desktop Tools.

3. Jurisdiction-Specific Terms.

This section applies to specific jurisdictions. If there is any conflict between this section and other sections, then this section governs in relation to the relevant jurisdiction.

3.1 New Zealand. For consumers in New Zealand who obtain the Software for personal, domestic, or household use (not business purposes), this agreement is subject to the Consumer Guarantees Act.

3.2 European Economic Area.

(a) **Warranty.** If you obtained the Software in the European Economic Area (EEA), you usually reside in the EEA and you are a consumer (that is, your use of the Software is for personal, non-business related purposes), then your warranty period with regard to the Software is the duration of your subscription. Our entire liability related to any warranty claim and your sole and exclusive remedy under any warranty will be limited to either, at our option, support of our Software based on the warranty claim, replacement of the Software, or if support or replacement is not practicable, refund of prepaid and unused subscription fee proportionate to the specific Software. Furthermore, while these terms apply to any damages claims you make in respect of your use of the Software, we will be liable for direct losses that are reasonably foreseeable in the event of our breach of this agreement. You should take all reasonable measures to avoid and reduce damages, in particular by making backup copies of the Software and its computer data.

(b) **Decompilation.** Nothing included in these terms limits any non-waivable right to decompile the Software that you may enjoy under the law. For example, if you are located in the European Union (EU), you may have the right under applicable law to decompile the Software if it is necessary to do so in order to achieve interoperability of the Software with another software program and we has not made this information available. Under this circumstance, you must first ask us in writing to provide the information necessary to achieve this interoperability. In addition, the decompilation may only be performed by you or someone who may use the

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