Cisco Fax Server 18-1
Task List for Configuring Fax Server Integration 18-2
Configuring Unity Connection for Cisco Fax Server Integration 18-2
Configure SMTP on Unity Connection server 18-2

Note If there is a DTMF number in the display name then the part of the name after DTMF digit does not play as recorded name.

Other Unity Connection Features

Users can live reply to a message using the touchstone conversation or the voice-recognition conversation. Consider informing users when you enable this feature, because even when it is enabled, the live reply option is not mentioned in the main phone menus for some phone conversation types.

The following points to be considered for live reply to users:

•

CHAPTER 4

Users

Introduction

If you do not see the user alias listed in

Step 4

- If the user account that you are deleting is for a user who is listed as a caller in a personal call transfer

CHAPTER 5

Contacts

Contacts are similar to users without mailboxes; however, they have a phone extension, but no voicemail or administrative rights on Cisco Unity Connection and frequently communicates with the users.

If a Voice Profile for Internet Mail (VPIM) user is

Enable and Configure System Distribution List Access List

To Enable and Configure System Distribution List Access Lists

Step 1 In Cisco Unity Connection Administration, expand **System Settings** > **Advanced** and select **Messaging**.

Step 2 Check the

CHAPTER

Configuring Ports

To Configure a SIP Certificate (Cisco Unified Communications Manager SIP Trunk Integrations Only)

Default Directory Handler

- To add an interview handler:

  a.

- There is a VPIM server that is configured as a VPIM location on the Headquarters server: VPIM-South. This VPIM location has a Dial ID of 8468 and is configured to allow blind addressing, to belong to the Primary partition, and to use the Headquarters-SS search space.
- The **Attempt Sign In** direct routing rule and the **Attempt Forward** forwarded routing rule on each server are configured to use the same search space as the users on that server. (For example, the rules

Using Routing Rules with the Route from Next Call Routing Rule Action

In a user profile or call handler, you can configure the After Greeting action, the After Message action,

To Change the Maximum Size Supported for a Mailbox Store

Disabling and Re-Enabling a Mailbox Store

Each mailbox store is automatically disabled when you take the backup of that mailbox store using Disaster Recovery System. When

Caution Quotas alone can control the size of mailboxes for

Configuring the Quota Notification Settings

To Configure the Quota Notification Settings

Step 1

- To edit an intersite link, select the intersite link that you want to edit. On the **Edit Intersite Link** page, enter the required information and select **Save.**
-

- To add a VPIM location, select **Add New**. On the New VPIM Location page, enter the required

Message Recording

The audio format (or codec) used fo

Message Access

Step 4

- **Play Oldest Message First**: This indicates the order in which broadcast messages are presented to users. By default, the check box is checked that plays the oldest message first. To play the newest message first, uncheck the check box.

Integrated Messaging

The model of messaging in which there are separate user accounts handle the voicemails and emails for a user is known as integrated messaging. The emails for a user are managed through the user mailbox on

- Configure the corporate email address of each user as an SMTP proxy address for the user. When setting up theUnity Connection IMAP account on us

The **Import Users** tool is used to add new Unity Connection users by importing the user data from an LDAP directory. For more information, see the Creating Unity Connection Users from

Filtering LDAP Users

- To extend the SpeechView functionality, users who want to transcribe the voice messages left on their personal number must configure their personal phones to forward calls to Unity Connection

- If the server is going to access trancription services through another location that isdigitally networked, do the given steps:
  a. Select **Access Transcription Service Directly** field.
  b. In the

CHAPTER

SMS Message Length Limitations

The acceptable message length for an SMS message varies depending on the service provider, the character set used to compose the message text, and the specific characters used in the message text.

Character sets available include:

- Default alphabet (GSM 3.38), 7-bit characters
-

Setting Up an SMPP Provider

Step 1 In Cisco Unity Connection Administration, expand **System Settings** > **Advanced**, then select **SMPP Providers**.

Step 2 On the Search SMPP Providers page, select **Add New.**

Step 3 Enable the new provider and enter the Name, System ID and Hostname of the provider and **Save**. For more information on settings, select **Help > This Pag**e).

Step 4 On the Edit SMPP Provider page, enter the **Port**, whg1 T41 i 9m the TCP port number that is used by the SMSC to listen for incoming connections.

Note The port number should be in range of >100 and <=99999.

Setting Up HTML Message Notification

The HTML notif41 i 9cation is triggered based on the HT

Configuring the Authenticated and Non-Authenticated Mode

If the administrator has created a template that includes images, icons, or status items, then the **authentication mode** ensures that the user authenticates with the Unity Connection credentials before the images are displayed in an email notification.

The **non-authentication mode** does not prompt user for credentials and the embedded images or icons

Subject Line Format Examples

Subject Line Format Configuration

You should consider the following when

CHAPTER

-

If a user has an uncommon name or if others know

Subject Line Format Configuration

You should consider the following when defining the subject line formats:

- You must include a % before and after the parameter.
-

Service Parameters

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Service Parameter	Description
Cisco AMC Service	
Primary Collector	Specifies the Primary AMC (AlertMgr and Collector) server that collectspec6.65e5foi lue mu confguer6.7edeservrsee6.7eflrlrlerwitC m g A

RIS Unused Cisco CallManager Device Store Period	Specifies the RIS database information storage period for any

CHAPTER

- **Warning users on Reply-All When Number of Recipients Exceeds Maximum**: When a message

- **Sign in from a User Greeting**: Caller input settings allow you to specify how users sign in to Unity Connection when they are listening to a user greeting. Using the callD.0 nseti.51.5ing yon spec.51.5fy

Messaging

CHAPTER

For more information on fax servers supported with Unity Connection, see the "Cisco Fax Server Integration in Cisco Unity Connection 11.x" chapter of the *Design Guide for Cisco Unity Connection, Release 11.x*, available at http://www.cisco.com/c/en/us/td/docs/voice_ip_comm/connection/11x/design/guide/11xcucdgx/11xcucdg080.html.

CHAPTER

The same message playback key mappings are used when listening to new messages, saved messages, and deleted messages, rather than separate mappings for each message stack. Keep this in mind as you

- Alternate Names, page A-13 (*user accounts only)*
- Private Distribution Lists, page A-13 (*user accounts only)*
- SMTP Proxy Addresses, page A-14 (*user accounts only)*

User Template Basics

The Edit User Template Basics page allows you to specify the settings, such as alias and first name associated with a particular user template.

User Basics

The Edit User Basics page allows you specify the settings, such as alias and first name associated with a particular user account.

Consider the following points while changing the alias of a user:

- If you change the alias for a user, Unity Connection automatically creates an SMTP proxy address for the previous alias. This allows the other Unity Connection users to reply to the messages that were sent from the previous alias but the replies automatically reach to the new alias of the user.
- When Unity Connection is integrated with an LDAP directory, the Alias field cannot be changed for

- Closed
- Standard
- Holiday

APPENDIX B

ClientMatterCode

(Users With Mailbox Only)

ClosedTransferRings

(Users With Mailbox Only)

Play After Message Recording *(Users With Mailbox Only)*	Optional	Optional	N/A	Indicates whether Unity Connection plays a recording to the callers after a message has been sent: • 0—

Exchange2010Service_
UserId

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A

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description of message attachments 7-2

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